

## Mutation Testing: An Oversight of Equivalent Mutant Problem

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### Abstract

Mutation testing is an approach which will help to find software errors. Mutation testing creates different versions of a program by making small syntactic changes, known as mutants of program. However, the mutants functionally identical to main version, are well-known as equivalent mutants. The topic of equivalent mutants is one of major problem of mutation testing as they remain undetected in program by any test suite. Traditionally, equivalent mutants were detected manually, thus making testing more time consuming and difficult. Nowadays, various algorithms, mutation operators and tools are implemented to achieve a solution to the equivalence problem to some extent. But automatic detection of all the equivalent mutant is still a problem. This paper gives an overview of various types of equivalent mutants, methods to overcome this problem and oversight of tools and algorithms to detect such mutants.

**Keywords**-equivalent mutant, mutation, mutation operator, mutation testing, fault detecting technique.

### 1. Introduction

Mutation testing is an error revealing approach for software testing [1][2]. Mutation testing induces errors into the program and generates mutant of the program. The technique thus gives a test case adequacy criteria and helps in the revelation of errors in programs. A mutant is believed to be dead, when a test input finds difference between erroneous and the original program. If no test suite can reveal the variation between original and mutant program, then mutant is still live. Live mutants can be of two types, one which can be killed by improving test data and another which are identical to original program. Live mutants, functionally equal to original program, are called equivalent mutants. These equivalent mutants remain undetected during testing and is a major problem in mutation testing. The equivalence detection is an undecidable process. Mutation testing measures effectiveness of a test data by providing a mutation score (MS).

$$MS = \frac{MD}{MC - ME}$$

MC = total mutants created,

MD = dead mutants,

ME = number of equivalent mutants.

Undetected identical mutants, will never lead to 100% mutation score. Thus, the tester will not have full faith on test data and remains wondered if the live mutants are equal or the test suites are inadequate to expose errors. Detection of equivalent mutants manually is quite expensive and time consuming and thus making mutation testing expensive too.

Fig.1 shows the program and its mutant. The statement 4 in original program is changed to form mutant m. Mutant m and original program is equivalent as  $m_i$  and  $g$  have same value, resulting in same output.

Program	mutant (m)
int fun fmin(g,h)	int fun fmin(g,h)
int g,h	int g,h
$m_i = g$	$m_i = g$
if(h < g)	if(h < $m_i$ )
$m_i = h$	$m_i = h$
return( $m_i$ )	return( $m_i$ )

Figure 1. Example of equivalent mutant

### 2. Types of equivalent mutants

There are three kinds of equivalent mutants [3]:

1. Expression equivalent mutant
2. Pre-condition equivalent mutant
3. Weak equivalent mutant

## 2.1 Expression equivalent mutant

In Fig.2, the statement 5 is changed in original program to form mutant m1. It is easy to examine the equivalence in m1 and original program because the program's state after or before the execution of mutated statement is need not to be taken into account. The comparison of value of M in mutant and original program is only need to consider to find equivalence in this case. These kinds of equivalent mutants are expression equivalent mutants.

Original program	mutant(m1)
Real fun G(L,M)	Real fun G(L,M)
Real(L,P)	Real(L,P)
Integer M,J	Integer M,J
P=L	P=L
IF(M.LT.1) THEN	IF(M.LT.0.5) THEN
M=1	M=1
ENDIF	ENDIF
RETURN(M)	RETURN(M)

Figure 2. Expression equivalent mutant

## 2.2 Precondition equivalent mutant

In Fig.3, m2 is mutant of original program. The detection of equivalence of m2 with the original program needs to observe the state of program before the execution of mutated statement. The precondition need to be satisfied is that C cannot be less than 1. Hence, the mutants are precondition equivalent mutant.

## 2.3 Weak equivalent mutant

Another kind of mutant is m3, shown in Fig.4. Negative value of L leads to difference in P's value in mutant from original program which causes difference in state in the original and mutant program. Investigation of equality for this kind of mutant requires running the program beyond the fault statement and finding whether the variation in state goes to exit point. These kinds of mutants are weak equivalent mutants.

Original program	mutant(m2)
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Real fun G(A,C)	Real fun G(A,C)
Real A,B	Real A,Y
Integer C,I	Integer C,I
B=A	B=A
DO LB J=1,C	DO LB J=1,ABS(C)
B=B*B	B=B*B
LB IF(B.GT.0.5)	LB IF(B.GT.0.5)
Q=TRUE	Q=TRUE
ELSE	ELSE
Q=FALSE	Q=FALSE
END	END

Figure 3. Precondition equivalent mutant

Original program	mutant(m3)
Real fun G(L,M)	Real fun G(L,M)
Real L,P	Real L,P
Integer M,J	Integer M,J
P=L	P=NEG(L)
DO L1 J=1,M	DO L1 J=1,M
P=P*P	P=P*P
IF(P.GE.1)	IF(P.GE.1)
Q=L+P	Q=L+P
ELSE	ELSE
Q=L-P	Q=L-P
END	END

Figure 4. Weak equivalent mutant

## 3. Approaches to overcome Equivalent Mutant Problem (EMP)

There are three broad categories in which approaches to overcome EMP are distributed [4].

1. Detecting equivalent mutant techniques
2. Avoiding equivalent mutant generation techniques
3. Suggesting equivalent mutants techniques

### 3.1 Detecting equivalent mutant techniques

Following techniques can only detect equivalent mutants:

- Compiler optimization techniques [5]
- Mathematical rules [6]
- Program slicing [7]
- Margrave's change-impact analysis [8]
- Lesar model-checker [9]

### 3.2 Avoiding equivalent mutant generation techniques

Following are the techniques to avoid generation of equivalent mutant.

- Selective mutation [3]
- Program dependence and mutation analysis relationship [10]
- Co-evolutionary techniques with selective mutation [11]
- Isolation of 1st order equivalent mutants using 2nd order mutation [12]
- Higher order mutation testing [13]

### 3.3 Suggesting equivalent mutants techniques

Following are the suggestion techniques for equivalent mutants:

- Equivalent mutant's impact on coverage [14]
- Changes in coverage to recognize equivalent mutants [15]

## 4. Literature Review

Previous approaches for automatically detecting equivalent mutants were discovered and new algorithms had been presented to automatically reveal equivalent mutants under specified conditions[5]. Some of equivalent mutants could be found by using data flow and compiler optimization techniques. The algorithm designed had been used to build a tool called Equalizer and embed this tool into Mothra testing system to detect equivalent mutants. Although all equivalent mutants were not possible to detect but still Equalizer was able to detect equivalent mutants to some extent in several programs, almost half in some cases. As this problem was handled manually before, so this tool is a partial solution to equivalent mutant problem. The results from this paper can be useful to tester and helps to make mutation testing more useful on practical basis.

A technique using mathematical constraints[6] was presented to identify equivalent mutants and infeasible paths automatically. Specific algorithms proposed became a good partial solution to equivalent mutant problem. The results were even better

when the technique was exercised to the feasible path problem. Equivalencer, a tool was able to find approximately 45% of equivalent mutants. A powerful automated test environment was provided to produce highly assured software at affordable cost. The system would allow a user to provide some input and helped to find errors on basis of input-output pairs.

Program slicing [7] reduced the efforts in determining equivalent mutants as most of time and cost is associated with manual handling of mutants that are equal or hard to reveal error. Program simplification process simplified the program where the mutant was not equivalent and helped to kill that mutant. To reduce equivalent mutants, Program slicing could also be used with firm and strong mutation. The mutants were sliced for correlating the influence of main and mutant code on specific operands. Amorphous slicing was used and compared with conventional slicing. Smaller slices are produced by amorphous slicing than conventional slicing.

A fitness function[8] was designed to detect equivalent mutants. Also it was shown, how to choose effective test cases and mutants of original program. The method proposed did not refuse selective mutation or reduced number of mutants. In given technique, after applying all mutation operators, a pool of mutants was produced from original program. A GA evolved subsets of mutant and insignificant or low performance mutants were rejected. Similarly, a GA was suggested for test data to increase testing capability with adequacy score. At the end, the two methods were integrated for evolution of mutants and test data parallelly.

Previous work considered cost benefits of selective mutation whereas [3] considered detecting equivalent mutant's cost. The cost was measured by considering equivalent mutants and statements in program. Finding most efficient operator, operators were compared by using score and cost. The comparison of score and cost of efficient operators were made with another set of operators and selective mutation. x% selective mutation was more efficient than selective mutation depending upon expression and {abs, aor, san, sdl, uoi } group of operators, when a

mutation score near to 100% was needed. Also, selective mutation depending upon strict group of effective operators (aor, san, sdl, ror, uoi) was efficient when less stringent test coverage was required.

To find equivalent and partially equivalent mutants, nine problematic patterns were introduced [9]. Specific conditions between definitions and uses of variables were introduced for each pattern. For data flow analysis, single static assignment was utilized. 70% of equivalent mutants were revealed by using this technique.

I-EQM method was able to isolate equivalent mutants [10]. Given first order mutants were classified as alive or killed by utilizing second order mutants. The obtained results revealed that 82% of killable mutants were classified correctly with 71% precision.

Mutation impact coverage was used to separate equivalent mutant from non-equivalent mutants. The implementation and deployment of technique was easy. Schuler *et al.* claimed that if a mutation changes coverage, 75% chance of its being non-equivalent [11].

## 5. Conclusion

This paper discusses mutation testing and the problems in mutation testing. Main emphasis is on equivalent mutant, which is a major problem in mutation testing. Various types of equivalent mutants are also discussed. Methods to overcome equivalent mutants are described in order to detect and avoid equivalent mutants. Algorithms and tools have also been discussed to overcome the equivalent mutant problem. There is still a lot of work to be done in this field. Various partial solutions were developed. Still work is going on to find a complete solution to equivalent mutant problem. The solutions given in literature review will help in future to make mutation testing more widely use in practice.

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